

Hal's Chores

A silly dice game

by Hymie!

Wake up, Hal. It's Saturday. If you want to spend tomorrow gaming, then you need to finish a bunch of chores today. You have nine chores, twelve hours, and not a lot of enthusiasm. Go!

Equipment

- One choreboard
- Nine chore markers for the choreboard (dimes work well)
- Six “plus1” markers (pennies work well)
- Three 10-sided dice

Play

Each player's turn constitutes one day. Place all nine chore markers on the choreboard. These represent chores that need to be completed. Place all six “plus1” markers in a pile near the choreboard.

Each day is divided into four 3-hour blocks. For each 3-hour block, do the following steps:

- Roll the three dice.
- If the number on any die matches the number of any chore waiting to be completed, then do that chore. Remove the chore marker from the choreboard.
- For each of the remaining dice, you have two options:
 - Take a “plus1” marker from the pile.
 - Add any number of “plus1” markers that you have previously collected to the value of any die to match the number of any chore waiting to be completed, then do that chore. Remove that chore marker from the choreboard. Return the used “plus1” markers to the choreboard pile.

At the end of the day, if you have completed all nine chores, then you win! If not, then return any remaining “plus1” markers to the pile and reset the choreboard for the next player.

The winner gets to spend Sunday gaming. The losers have to spend Sunday finishing Hal's Chores.

Hal Haag died suddenly and unexpectedly on Wednesday 12 August 2009. For the next few days, I'd been having a lot of dreams about gaming. This is based on a game that I dreamed about.

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0	Clean the Litterbox	
1	Food Shopping	
2	Vaccuum the Basement	
3	Walk the Dog	
4	Do the Laundry	
5	Clean the Dishes	
6	Sweep the Kitchen	
7	Dust the Knicknacks	
8	Make the Bed	